



# **Architecting 5G Applications**

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Offen im Denken

- Research Focus
- Cognitive Computing
- Cyber-Physical Systems
- Mobile Applications

Spin-Offs



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#### **Cloud Computing**







**Fog Computing** 



**Edge Computing** 



What's this all about?

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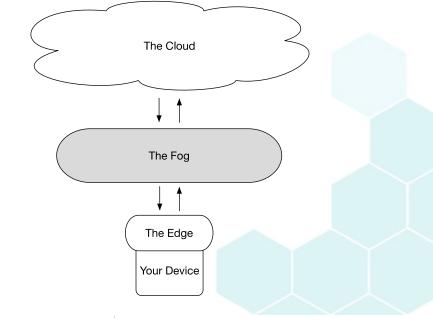








- Cloud→Global (company) network
- Fog→ Local network
- Edge→ Your device















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The Cloud

The Fog





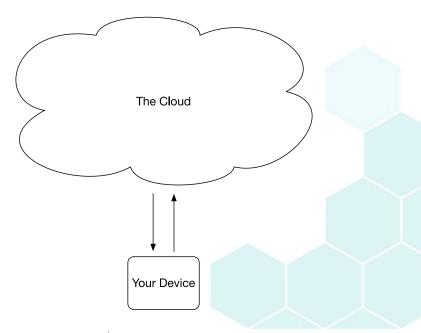






### **Cloud Computing**

- Calculations, data storage, etc. is done somewhere in the cloud
  → You never know where!
- Lots of computing power, storage space, etc.
- Enables IaaS, PaaS, SaaS, etc.









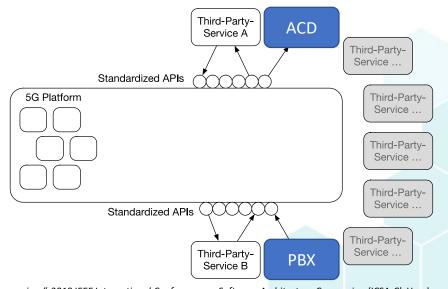






### **Cloud Computing – Service Marketplaces**

- Services interact via standardized interfaces defined by the platform provider
- Platform provider is a bene-volent dictator in the eco system
- Top-Down Standardization
  - → Requires market power
  - → Requires compliance from service providers
- 100% compatibility guaranteed



Based on Hesenius et al. "A flexible platform architecture for the dynamic composition of third-party-services" 2019 IEEE International Conference on Software Architecture Companion (ICSA-C), Hamburg, Germany, pages 210–217, DOI: 10.1109/ICSA-C.2019.00044





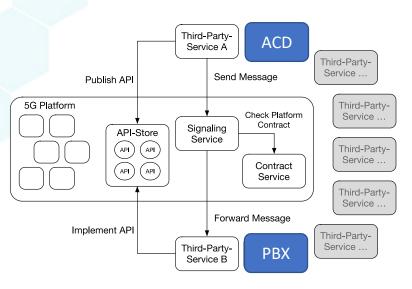








### **Cloud Computing – Service Marketplaces**

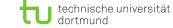


- Alternative: Bottom-Up Standardization
- Core components
  - → API-Store: Database containing APIs from service providers interested in interaction
  - → Signaling Service: Distributes messages between services depending on implemented APIs
- Compatibility not guaranteed, but marketdriven competition for best APIs

Based on Hesenius et al. "A flexible platform architecture for the dynamic composition of third-party-services" 2019 IEEE International Conference on Software Architecture Companion (ICSA-C), Hamburg, Germany, pages 210–217, DOI: 10.1109/ICSA-C.2019.00044









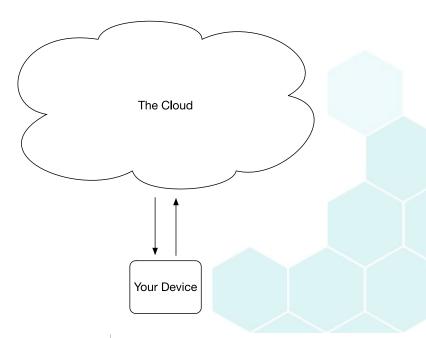




### **Cloud Computing**

- Calculations and storage costs
  - → intransparent billing
  - → Vendor lock-in

- Privacy issues
- Latency issues

















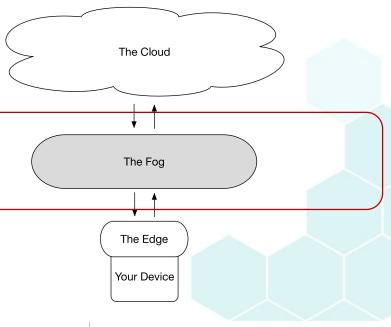
Cloud→Global (company) network

• Fog

→ Local network

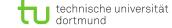
Edge

→ Your device











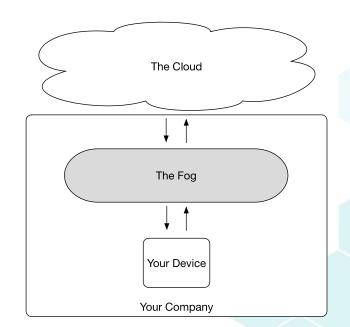






### **Fog Computing**

- Introduces a decentralized layer at the edge of your network
  → multiple instances
- Mediates information between your devices and the cloud
- Preprocesses information and reduces latency
- Distributed system with (potentially) multiple error sources









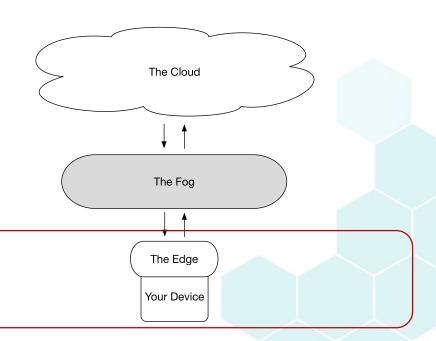








- Cloud→Global (company) network
- Fog→ Local network
- Edge→ Your device











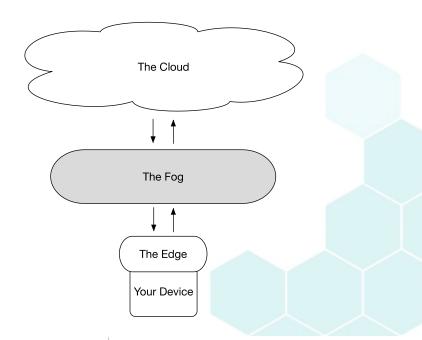






### **Edge Computing**

- Data is processed on your device
- No latency
- Limited processing power→ Depends on the device









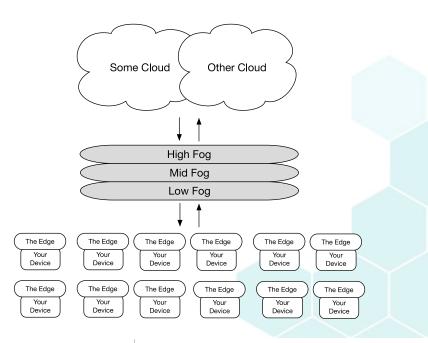








 In reality, several layers of cloud, fog, and edge elements will occur











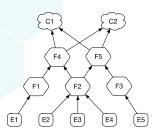






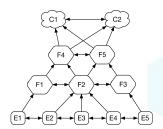


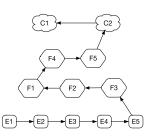
### **Architecture Styles**



Vertical

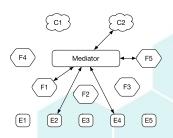
Vertical with Clusters





Incremental

Session



Based on K. Bierzynski et al. "Cloud, fog and edge: Cooperation for the future?," 2017 Second International Conference on Fog and Mobile Edge Computing (FMEC), Valencia, 2017, pp. 62-67. doi: 10.1109/FMEC.2017.7946409









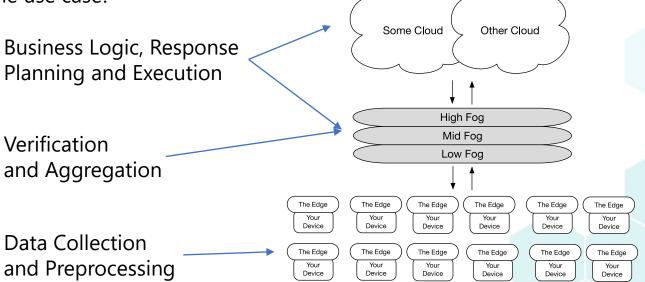




#### Main Question: Where to calculate what?

Depends on the use case!

One idea ...









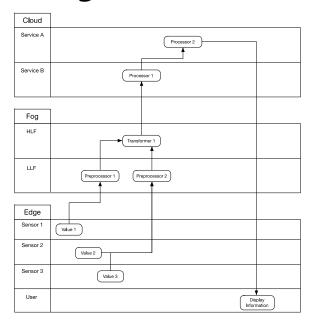






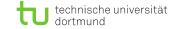


### **Architecture Trace Diagrams to Visualize Data Flows**

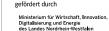










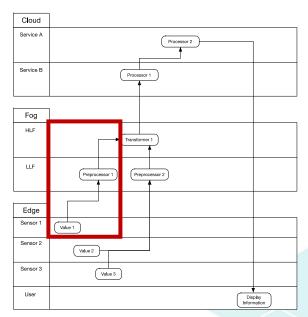






### **Architecture Trace Diagrams to Visualize Data Flows**

- Moving parts of the infrastructure into separate slices ensures communication quality
- Depends on the use case!

















### Recap

- Architecture for 5G Applications
- Cloud vs. Fog vs. Edge
- Data Flow Visualization
- Slicing

#### **Interested?**

- Use Case Analysis
- Architecture Sketches

- Prototyping
- Please contact me!















## Thanks! Questions?

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